# Automatic Identification of Monuments in Images using Single-Shot **Detectors**

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#### Abstract

Monuments, embodying historical, archaeological, and cultural significance, serve as gateways to unraveling rich histories, particularly for foreigners. To aid monument identification within images, we fine-tuned the lightweight Convolutional Neural Network (CNN) model, MobileNetV2, with Single Shot MultiBox Detector (SSD) for feature extraction and prediction of monument locations and labels. Subsequently, we trained a small variant of the more resource-intensive You Only Look Once (YOLOv5s) model. Our dataset comprised manually collected databases from Kathmandu Valley's three Durbar Squares: Kathmandu, Bhaktapur, and Patan. The SSD reached a maximum mAP@0.5 score of 78.68% for test data, while the YOLOv5s model demonstrated superior performance, with mAP@0.5 scores peaking at 92.77%.

#### **Keywords**

CNN, Fine Tuning, MobileNetV2, Monument Detection, SSD, Transfer Learning, YOLOv5s

## 1. Introduction

Recognizing and preserving historical monuments is crucial for understanding diverse cultural heritages and fostering educational experiences. However, accessing information about these monuments can be challenging for many without specialized knowledge or resources. This research addresses this gap by leveraging deep learning technology to automatically identify historical landmarks in digital images. Detecting monuments and accurately identifying them among similar structures in the background presents challenges in properly bounding each monument and assigning accurate class labels. This task is particularly complex when dealing with monuments which share similar structural details.

The major contribution of this research lies in pioneering the use of single shot object detection models to identify monuments, departing from previous approaches focused on classification models. This research project integrates two different object detection models: the MobileNetV2-SSDLite model for offline inference using smartphone hardware, and the relatively heavier YOLOv5s model for online inference in a mobile application.

Moreover, the research involves collecting and annotating monument images from all Durbar Squares within the Kathmandu Valley of Nepal namely Kathmandu, Bhaktapur and Patan Durbar squares.

## 2. Related Papers

Recent advancements in landmark detection have primarily focused on classification models, achieving notable successes.

Authors of [1] used transfer learning with pre-trained Inception V3 to identify 12 Indian monuments, achieving test

accuracies of 96-99% for 20 images per monument. Another study [2] used MobileNet for cultural heritage site classification, reaching 98.75% accuracy, a 10% improvement over other methods. MobileNet V2 also reduced model size from 100 MB to 20 MB without losing accuracy.

Researchers in [3] developed a monument recognition mobile app using MobileNet through transfer learning, recognizing 46 monuments with varied sizes and conditions. The model, trained on 50-100 pictures per monument and augmented data, achieved 95% accuracy on the test set.

In [4], SSD, utilizing VGG-16 as its backbone, introduced the Single Shot Multibox Detector. It discretizes feature maps to predict detection windows per cell, offering multiple windows per class and outperforming two-stage methods like Fast R-CNN and Faster R-CNN.

In [5], researchers compared MobileNetV2 and MobileNetV1 for object detection using SSDLite on the COCO dataset. They found that MobileNetV2-SSDLite achieved a comparable mAP to SSD300 and SSD512, while being 20 times more efficient and 10 times smaller than the original SSD. It also outperformed YOLOv2 on COCO. In another study by [6], YOLO and MobileNet-SSD were compared for single-stage object detection. YOLO prioritized accuracy but had localization challenges, while SSD excelled in speed. The study found that SSD with MobileNetV2 offered comparable speed to YOLOv5s on less demanding hardware, with a slight accuracy trade-off.

The mentioned research in monument classification often struggles with localizing and detecting multiple monuments within a single image, highlighting the need for object detection models. We found no studies on identifying Nepalese monuments, especially when similar monuments are closely clustered, making object detection essential for accurate classification and localization.

## 3. Dataset Preparation

#### 3.1 Dataset Collection

Training an object detection model to detect and recognize monuments requires a large amount of image data, which was not readily available. Therefore, data of all the monuments was manually acquired by taking photos and videos during on-site visits. Additionally, relevant images were acquired by scraping websites. Photos of prominent monuments were taken from every possible angle, and videos were recorded for later extraction of frames to obtain images. The image dataset comprises prominent monuments in Kathmandu, Bhaktapur, and Patan Durbar Square located in Kathmandu Valley, Nepal. A total of 18734 images were collected, covering 59 different monuments in Kathmandu, Bhaktapur and Patan Durbar Square combined.

Table 1:	Count of	Collected	Images
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	Monument	Original	Augmented
Durbar Squares	Class	Dataset	Dataset
	Count	Count	Count
Kathmandu	15	4853	9787
Durbar Square	15		
Bhaktapur	20	9291	18206
Durbar Square	23		
Patan	15	4500	0702
Durbar Square	15	4590	5702
Total	59	18734	37695

#### 3.2 Dataset Preprocessing

To facilitate object detection model training, ground truth annotations were created by manually labeling bounding boxes around objects of interest in each image. Local monument names such as "Bhupatindra Malla Column," "Trailokya Mohan," etc., were used as class names while labelling. Prior to this annotation process, images were resized to a standard size of 512 x 512 pixels using bilinear interpolation. A third-party tool, LabelImg, was employed to generate annotation files. These files contained the bounding box coordinates for each object. The format differed depending on the target model: Pascal VOC XML for the MobileNetV2-SSDLite model and a simpler .txt format for the YOLOv5s model.

#### 3.3 Dataset Augmentation

Data augmentation is the process of artificially synthesizing new image samples from existing data. This technique increases the size of the dataset, helps reduce overfitting, improves generalization, and ultimately enhances model performance. Different data augmentation techniques were applied such as Photometric techniques, which modified the image's visual properties, and Gaussian noise addition for blurring effect. Geometric techniques, on the other hand, modify the image's spatial layout. This involved translation (shifting the image within -40 to 40 pixels) and rotation (rotating the image in either clockwise or counter-clockwise direction within the range of 8 to 16 degrees).

# 4. Methodology

#### 4.1 System Architecture



Figure 1: High-Level System Block Diagram

After preparing the dataset, the next step involved selecting a split ratio of 8:1:1. For MobileNetV2-SSDLite, the base feature extractor model, MobileNetV2, was initially acquired as a pretrained model trained on the ImageNet dataset. Before integrating the base model with SSDLite, it underwent fine-tuning using the monument dataset to address monument class detection.

The hyperparameter tuning process involved manually selecting parameter values and training to validate the model's loss and accuracy. Conversely, the YOLOv5s model was obtained and directly trained from Ultralytics.

#### 4.2 MobileNetV2-SSDLite Model

The original Single Shot Multibox Detector (SSD) utilizes VGG-16 as its backbone network. However, due to its large size, it is not suitable for mobile applications. To address this limitation, MobileNetV2, a CNN-based streamlined architecture designed for lightweight deep neural networks in mobile and embedded vision applications, is used as a feature extractor alongside SSD layers as shown in Figure 2. MobileNetV2 employs an inverted residual structure, where residual connections exist between bottleneck layers. Each bottleneck residual block consists of a Depthwise Separable Block with an additional Expansion Layer and a Skip Connection between two ends. This use of the inverted residual module effectively addresses the issue of vanishing gradients, ensuring proper propagation of gradient information across deeper network layers during the backpropagation process, thereby facilitating effective training.

The convolution block begins with a 3x3 depthwise convolution layer, which applies convolution along a single spatial dimension (i.e., channel). This is followed by a 1x1 pointwise convolution layer that combines the output channels of the depthwise convolution to create new features.



Figure 2: MobileNetV2-SSDLite Model Architecture

Together, the depthwise and pointwise convolutions form a 'Depthwise Separable' convolution block, which efficiently extracts meaningful information from the input data. The full architecture of MobileNetV2 includes an initial fully Convolution Layer with 32 filters, followed by seventeen Residual Bottleneck Layers. Feature maps are then extracted from intermediate layers of MobileNetV2, and the results of subsequent standard convolution are applied to the last layer of the feature model.

SSDLite utilizes depthwise separable convolution blocks instead of standard convolution blocks, reducing the parameter size. The detection layer produces a total of 6132 detection heads for each class label. The Non-max Suppression algorithm (NMS) is employed to suppress bounding boxes with high degrees of overlap with one another. NMS selects the bounding box with the highest confidence score and suppresses all other bounding boxes with an Intersection over Union (IoU) value lower than a predefined threshold.

#### 4.3 YOLOv5s Model

YOLOv5 offers four variants - small (s), medium (m), large (l), and extra-large (x) - tailored to different memory capacities while retaining core principles from previous versions. As shown in Figure 3, YOLOv5's architecture includes familiar components: CSPDarknet53 as the backbone, SPP and PANet in the neck model, and a detection head similar to YOLOv3. Key enhancements feature the Focus layer and CSP in bottleneck layers, streamlining operations without compromising performance.

The Focus layer in YOLOv5 consolidates YOLOv3's initial layers, cutting computational load. The CSPBottleneck layer improves accuracy and speed via convolutional, batch normalization, and SiLU activation sub-blocks, with a cross-stage hierarchy connection for gradient management. Spatial Pyramid Pooling (SPP) boosts YOLOv5's flexibility with input size, aiding feature extraction from diverse image dimensions, especially useful for crowded object detection.

SPP-Fast accelerates pooling operations by exploiting spatial correlation, preserving accuracy while reducing

computational costs. PANet facilitates feature fusion across network levels, ensuring comprehensive representation for improved detection. YOLOv5's detection head employs three convolutional layers to predict bounding boxes, objectness scores, and classes, yielding 16128 detections per class for 512x512 input images. Non-Maximum Suppression filters redundant detections for the final output, highlighting YOLOv5's efficacy in real-world object detection.

Comparing parameter sizes, MobileNetV2-SSDLite has 5.8 million parameters and the smallest YOLOv5 has 7.2 million parameters. So, among other available YOLO variants, YOLOV5s was chosen for its alignment with MobileNetV2-SSDLite and optimal balance between complexity and efficiency.

## 5. Result and Analysis

#### 5.1 Mean Average Precision (mAP) Score

Using accuracy plots for object detection models is considered unreliable due to the complexity of multi-class, multi-label problems. The performance of object detection and localization algorithms was evaluated using Average Precision (AP). Average precision for each class was calculated using the precision-recall curve for the corresponding class, taking 11 points from each curve.







Figure 3: YOLOv5s Model Architecture

The mean average precision score, obtained by averaging the individual average precision scores from all classes, provides the Mean Average Precision (mAP) value. Figure 4 shows graph of mAP score on the test and train dataset after each epoch. It appears that the mAP score increased around the  $38-40^{\text{th}}$  epoch, which is dues to adaptive learning rate scheduler which changed from  $1 \times 10^{-4}$  to  $6 \times 10^{-5}$ . The mAP score started at 0 and gradually increased, plateauing at 78.68% by the  $55^{\text{th}}$  epoch for the test evaluation while for the train evaluation the mAP score started at 0 and pleateaued at 83.25%.



Figure 5: mAP Curve - YOLOv5s Model

The YOLOv5s model produces two mAP scores as shown in Figure 5. The first, mAP@0.5, measures mean average precision at a 50% IoU threshold, reaching 92.77%. The second, mAP@0.5-0.95, averages precision across IoU thresholds from 0.5 to 0.95, peaking at 64.09%. These results demonstrate satisfactory model performance on the training dataset, with good potential for generalization to unseen images, as evaluated on a test dataset of online-collected images.



Figure 6: PR Curves for Best and Worst Classes

#### 5.2 Precision-Recall Curve

Figure 6 illustrates PR curves for best and worst performing class detections from MobileNetV2-SSDLite inference. "Trailokya Mohan" class achieves the highest precision, while "Bhupatindra Malla Column" shows the lowest.

The model effectively localizes and classifies the former but struggles with the latter, possibly due to atypical aspect ratios in bounding boxes. Adjusting anchor box aspect ratios using anchor box detectors, through K-means clustering on bounding box sizes, may enhance precision for the 'Bhupatindra Malla Column' class.



Figure 7: PR Curves for Best and Worst Classes

Figure 7 shows that YOLOv5s excelled in detecting the "Krishna Mandir" class with an average precision of 99.49%. Its lowest performance was observed for the "Pratap Malla Column" class with an average precision of 74.60%. This could be due to fewer instances in the evaluation dataset or annotation discrepancies, particularly in delineating bounding boxes for the columnar shape of the monument.

## 5.3 Confusion Matrix

Figure 8 shows the confusion matrix from MobileNetV2 SSDLite on the test dataset. The matrix, normalized by column, illustrates the distribution of model predictions for each class. The model achieved higher prediction accuracy for classes such as "Bhimsen Temple," "Fasidega Temple," "Hanuman Idol," and "Panchamukhi Hanuman," possibly because these monuments are typically isolated in their surroundings, making them easier to localize and classify accurately.

The model achieved high prediction accuracy overall, but struggled with certain classes like "Chayasilin Mandap," "Bhupatindra Malla Column," "Palace of the 55 Windows," "Vatsala Temple," "Siddhi Lakshmi Temple," and "Taleju Bell\_BDS." These monuments often appear together in a frame, making bounding box regression challenging due to overlap and occlusion. "Chayasilin Mandap" is particularly difficult due to high levels of occlusion.

The confusion matrix for YOLOv5s (Figure 9) highlights its strength, with an average prediction accuracy exceeding 80% across all classes. About 20% of predictions typically represent background classes or indicate a failure to recognize any class. The "Garud" class has the lowest accuracy, likely due to its dark color, leading to misclassification of dark objects as "Garud."

The background class, added to the labels, captures instances where the model fails to classify any positive or negative class. While its score may appear as 0, it plays a crucial role in assisting the classification of other classes.

#### 5.4 Performance Metrics

Table 2: Performance Metrics for Top-10 Highest AP scores

S.N.	Monument Names	F1 Score (%)	AP@0.5 (%)
1	Trailokya Mohan	95.48	87.83
2	Basantapur Tower	91.5	86.78
3	Krishna Mandir	92.65	86.72
4	Badrinath Temple	93.22	86.47
5	Dattatreya Temple	76.43	86.47
6	Gaddi Durbar	86.06	85.69
7	Bhimeleshvara	91.53	85.47
8	Shiva Temple	94.37	85.41
9	Bhairavnath Temple	79.75	84.69
10	Chayasilin Mandap	84.08	84.65

Tables 2 and Table 3 display performance metrics for the top-10 highest average precision scores obtained during the inference test of MobileNetV2-SSDLite and YOLOv5s, respectively. A comparison of the top 10 lists from both models reveals that 'Krishna Mandir' is highly recognized by both due to its unique features compared to other monuments. The offline model identifies 'Trailokya Mohan' as highly precise to locate, followed by 'Basantapur Tower', while the online (YOLO) model finds 'Chyasim Deval' highly precise.

Table 3: Performance Metrics for Top-10 Highest AP Scores

S.N.	Monument Names	F1 Score (%)	AP@0.5 (%)
1	Chyasim Deval	98.79	99.5
2	Krishna Mandir	96.05	99.5
3	Mani Ganesh Temple	95.89	99.4
4	Gopinath Krishna Temple	94.95	98.7
5	Harishankar Temple	94.92	98.7
6	Lalitpur Tower	96.6	98.3
7	Char Narayan Temple	93.46	98
8	Chasin Dega	97.29	97.9
8	Taleju Bell_PDS	92.21	97.9
10	Taleju Temple North	98.12	97.8

This comparison between both models based on average precision for corresponding classes suggests that SSDLite excels in understanding monuments with less occlusion in their surroundings, whereas YOLO outperforms SSDLite in all aspects and exhibits better handling of background noise.

#### 5.5 Inference Results

#### 5.5.1 MobileNetV2-SSDLite Model Inference

MobileNetV2 SSDLite accurately predicts present classes when monuments in the input image are large and unoccluded. Its proficiency is attributed to SSD's better performance with larger objects, allowing for true positive predictions.







Figure 9: Confusion Matrix - YOLOv5s Model



MobileNetV2 SSDLite Model Prediction



Figure 10: Success Case of MobileNetV2-SSDLite Model

The model's false negative for the 'patan malla column' class resulted from a failure to consider the unique aspect ratio of long columns depicted in the annotated image. Adapting the model's aspect ratios to diverse shapes may address this issue.



Figure 11: Failure Case of MobileNetV2-SSDLite Model

An object detection model's ability to generalize on unseen images is crucial for leveraging its learning capabilities. In this instance, despite the absence of explicit annotation for the 'bhaktapur tower' class, the model successfully localized and classified it in the prediction result with a high confidence score of 86.2%.



Figure 12: Generalization Assessment of MobileNetV2-SSDLite Model

#### 5.5.2 YOLOv5s Model Inference

The YOLOv5 model outperforms most of the object detectors in accurately classifying and localizing images, which is due to its robustness and superior learning capability. Therefore, the YOLOv5 model is able to accurately predict objects in the given image.



Figure 13: Success Case of YOLOv5s Model

In this scenario, the model fails to detect the "Kumari Ghar" monument hidden behind the "Trailokya Mohan" monument due to limited image captures from that viewpoint. The photograph was taken from the "Maju Dega" monument, which no longer exists due to an earthquake. This lack of data from this perspective hinders the model's ability to locate the "Kumari Ghar" monument.



Figure 14: Failure Case of YOLOv5s Model

YOLOv5 shows impressive learning skills, making it capable of recognizing detailed features and patterns in large structures like monuments. It can even identify monuments in images where they weren't specifically labeled, showing how well it can generalize and apply what it has learned. This ability makes YOLOv5 a powerful tool for tasks that require precise object detection, even in challenging or unfamiliar scenarios.



Figure 15: Generalization Assessment of YOLOv5s Model

#### 5.6 Inference Comparison between Models

The side-by-side inferenced result image compares the predictions from the MobileNetV2 SSDLite and YOLOv5s models. YOLOv5s excels in detecting and accurately locating

the 'bhupatindra malla column', which highlights its ability to learn dynamic anchor boxes. In contrast, SSDLite struggles with detecting tall columns due to its limited bounding box capabilities. This comparison highlights YOLOv5s' superior performance, especially in scenarios where monuments are partially hidden or obscured, proving it to be more effective than MobileNetV2 SSDLite in these challenging cases.



Figure 16: Comparison of Inference Result from Two Models

#### 5.7 User Interface

Figures 17 and 18 show different parts of the software user interface. The interface features a simple image input from direct camera or from storage. A small slider can be used to switch between offline and online model.



Figure 17: Image Capture and Loading Interface

#### 6. Conclusion

In conclusion, MobileNetV2-SSDLite and YOLOv5s object detection models were utilized for monument identification in the Kathmandu Valley's Durbar Squares. Integration into a mobile application facilitated both offline and online inference. This research presents an innovative solution for monument detection, scalable to meet diverse user needs.

Despite advances in monument detection, challenges remain in dataset diversity and augmentation techniques. Diverse datasets spanning various lighting conditions and elevations are essential for improving model accuracy and generalization.



Figure 18: Inference Results and Monument's Detail View

Innovative augmentation methods, like mosaic augmentations, can further enhance dataset diversity, improving model performance on new data. Additionally, techniques such as federated and continual learning offer promising solutions for addressing these challenges and expanding model capabilities. Further enhancements could involve exploring newer YOLO models such as YOLOv8 and its variants.

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